

Name:

Class:

Date:

Welcome to the Cubase Treasure Hunt!

In this activity you are going to explore a Cubase Project based around a piece of music called 'The Cubase Blues'.

You should follow the instructions in this worksheet and answer as many of the questions as you can. If you get stuck, or don't understand a particular question, move onto the next question.

Good Luck.

Section One – Structure and Content

Open Cubase on your computer

Load the **Cubase Treasure Hunt** Cubase Project (*P1_LA1_CPR2*). Your teacher will give you specific instructions of where to find this file on the computer

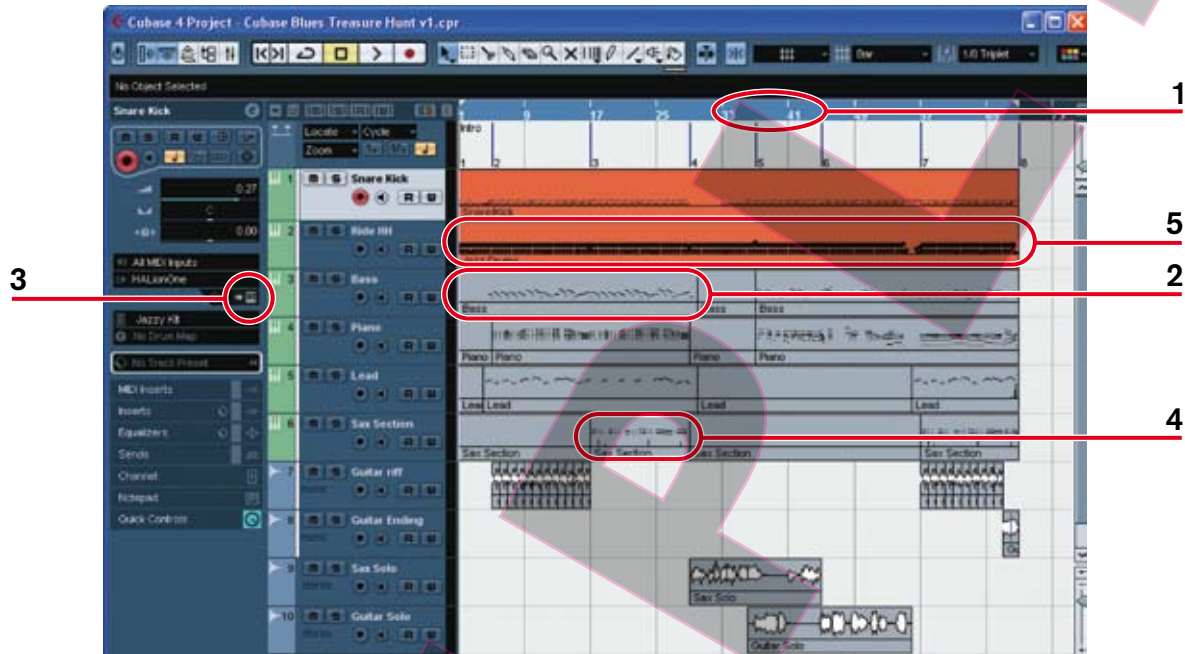
Make sure that your Cubase Project Window looks the same as the one below:



Section Three – What happens when...

In this section you are going to follow some specific instructions and then describe what happens.

Editors:

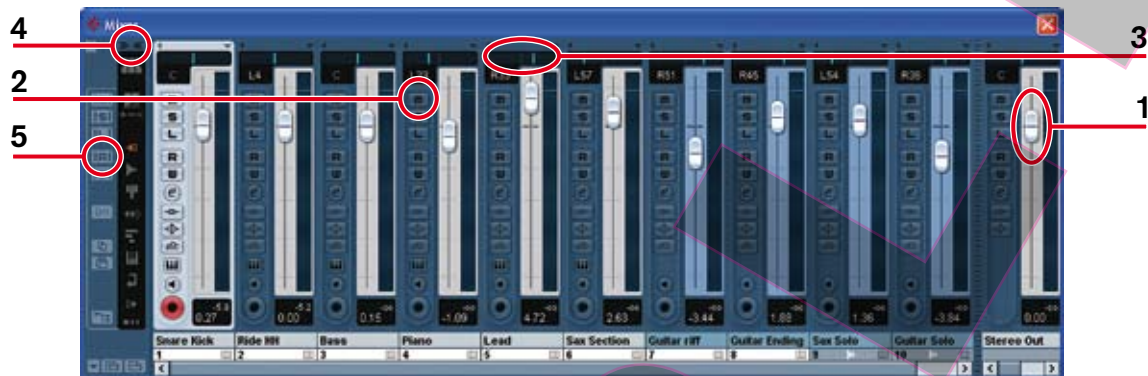


What happens when you...

1. Click with the Object Selection tool in the Ruler Line at the top of the Project Window, hold the mouse button down and drag upwards and then downwards. (2)
2. Click on the Bass Part between Marker 1 and 4, then press [CTRL] + [R] (PC) or [COMMAND] + [R] (MAC). (1)
3. Select the Piano track, press the VST Instrument button. (1)
4. Double click on the Sax Section MIDI Part between Marker 3 and 4. (1)
5. Double click on the Ride HH MIDI Part. (1)

The Mixer:

Open the Cubase Mixer. Your mixer should look like the one below:



What happens when you...

1. Move the Stereo Out fader downwards whilst listening to the Cubase Blues. (1)
2. Press the M button on the Bass channel whilst listening to the Cubase Blues. (1)
3. Move the blue bar at the top of the Lead channel from left to right whilst listening to the Cubase Blues. (2)
4. Click on the 2 buttons labelled (4) (1)
5. Click on the button labelled (5) and then play back the Cubase Blues.

Identify five things that happen in the mixer when you listen to the Cubase Blues:

- (i)
- (ii)
- (iii)
- (iv)
- (v) (5)